//Practicle No:20

//WAP in C++ Program for to Demonstrate Array of objects

#include <iostream.h>

class Rectangle

{

public:

int length;

int breadth;

Rectangle( int l, int b )

{

length = l;

breadth = b;

}

int printArea()

{

return length \* breadth;

}

};

int main()

{

Rectangle rt1( 7, 4 );

Rectangle rt2( 4, 5 );

cout << "Area of first rectangle " << rt1.printArea() << endl;

cout << "Area of second rectangle " << rt2.printArea() << endl;

return 0;

}

Output:

Area of first rectangle 28

Area of second rectangle 20